

First Badge The Open Tech League

Your first tech credential starts with showing up.

Largo High School · Room 105 · Oct 6, 2026



Welcome. You showed up. That's step one

Here's who is in the room with you every Monday and Tuesday.



Mr. James

Lead Facilitator

Runs the League. Room 105 is his home base.



Ms. Scott

Co-Sponsor & Fundraising Coordinator

Keeps the Crew Challenge fair and on the books.



Program Ambassador

Student leader

Your voice at the table. A student, like you.



Crew Mentors

P-TECH IT Class Leaders

One per crew. They've done this. They'll help you do it too.

The promise

0

**experience
needed**

Never touched tech?
Perfect.

\$0

to join

Exam fees covered
by the club.

12

weeks

Oct 6 – Jan 15.
Mondays &
Tuesdays.

6

badges

One per zone. Earn
them in order.

2

**industry
credentials**

CompTIA Tech+ first.
Cisco CCST next.

Open to every student, grades 9–12. No tryouts. No fees. Just show up.

What's a credential, and why it matters

A credential is proof.

It's a test you pass that employers already trust. A diploma says you finished school. A credential says you can do the work.

Put it on a résumé at 15. It still counts at 25.



First Badge CompTIA Tech+

Recognized by employers as proof you know how technology works. Up to 70 questions, 60 minutes. You take it in January.



Second Badge Cisco CCST IT Support

On Maryland's approved list of industry credentials. Session 2, for everyone who passes Tech+.

CompTIA and Tech+ are trademarks of CompTIA, Inc. Cisco and CCST are trademarks of Cisco Systems, Inc. First Badge is not affiliated with either.

It's a game. The prize is a career.



Show up

Mondays & Tuesdays, 2:30
PM, Room 105

Run the mission

Each week has one. Finish it,
score it

Earn the badge

Pass the zone challenge at
85%

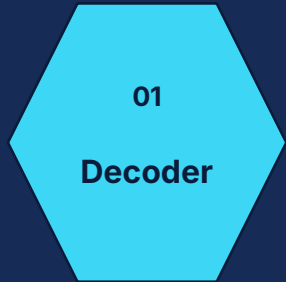
Lift your crew

Your points are their points

Then the loop starts again. Twelve weeks. Six zones. One crew.

The six zones

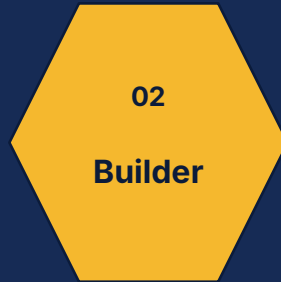
Six zones. Six badges. Each one is a piece of the CompTIA Tech+ exam, so the game is the study plan.



Decoder

Tech words & big ideas

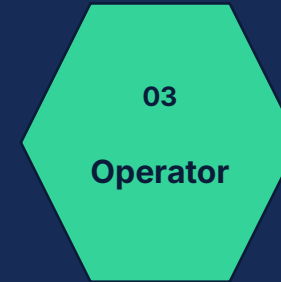
Weeks 1–2



Builder

Hardware, networks, how it connects

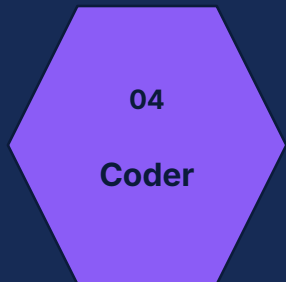
Weeks 3–4



Operator

Apps & software, used like a pro

Weeks 5–6



Coder

How programs think

Weeks 7–8



Keeper

Data & databases

Week 9



Guardian

Security — protect it all

Weeks 10–11

Crews: nobody is left behind



5 students + 1 Crew Mentor

Mixed grades. Locked after Tuesday, Oct 13.



Five people, mixed grades

Freshmen and seniors on the same crew. Everyone brings something.



One Crew Mentor

A P-TECH IT Class Leader who has your back every week.



Your own crew name

You pick it. It goes on the board. Make it good.



Crew Sync bonus: +25

When every member finishes the week's mission, the whole crew scores. Pull each other across.

How you score

What you do	Points	Goes to
Show up to a meeting	10	per student
Finish the week's mission	20	per student
Earn a zone badge	50	per student
Crew Sync: everyone finishes the mission	25	per crew
Parent weekly check-in email	25	per student

Crew score

total ÷ members

A crew of 4 can beat a crew of 5. Fair is fair.

On the board

Crew names only

Your own score is yours. Nobody else sees it.

No cash prizes. No food prizes. The reward is the badge, the board, and the Cup.

How badges work

1

85%

to pass the zone challenge

2

1

counted try. Make it a real one

3

25 min

Study Path if you miss.
Tracked, not timed out

4

2nd

try after the Study Path.
Most people clear it here

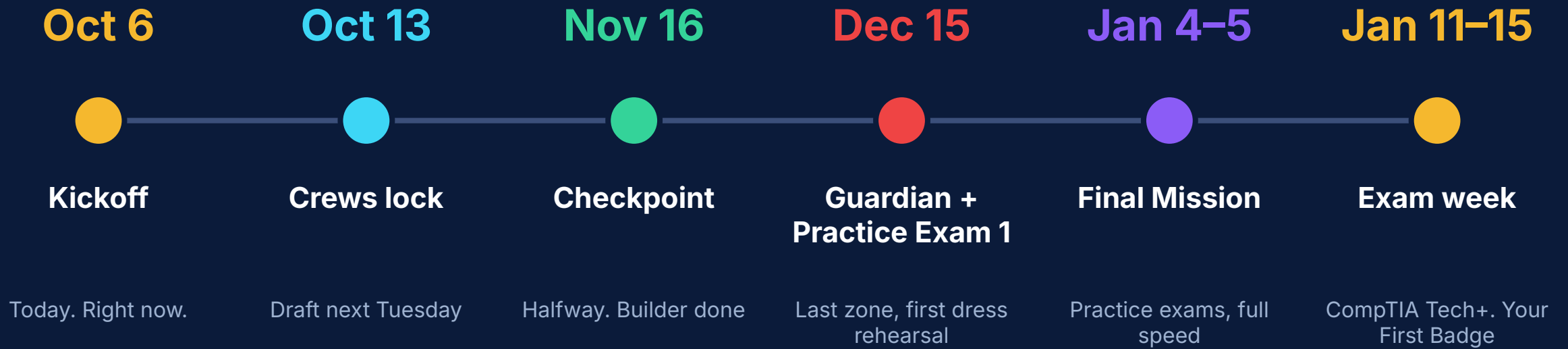
Miss it? Study up. Try again.



Zones go in order.

Decoder first, Guardian last. Rushing the retry locks it for 24 hours, so study for real.

Session 1: the dates that matter



Every Monday & Tuesday, 2:30–4:00 PM, Room 105. Winter break Dec 21 – Jan 1. Session 2 starts Jan 25.

The Cup and the Championship Trip



The First Badge Cup

- Crew vs. crew, all session long.
- Standings update every week. Crew names only.
- Cup ceremony: late May 2027.



The Championship Trip

- Champion Crews are named each session.
- Champions from both sessions travel together.
- Mid-May 2027.

The Crew Challenge



One fundraiser per crew, per session

Your crew picks it, plans it, and runs it with Ms. Scott's help.



It's part of the game

Worth 100 Impact Points: money raised, donors reached, community impact, execution, creativity, teamwork.



Every dollar goes through the school

Largo HS activity fund, PGCPs-approved platforms only. Principal signs off first. Mrs. Mayo handles the money.

Pizza fundraiser? Great. Raffle, car wash, or a Venmo link? Not in this League. Ms. Scott has the approved list.

100

Impact Points

The money helps the club. The points help your crew. The skills help you.

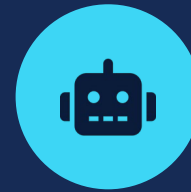
Play every day

firstbadge.org/play



Daily Challenge

One quick question a day from the zone you're in. Two minutes. Keeps your streak alive.



Badge Coach AI

Stuck on a concept? Ask the Coach. It explains, it quizzes, and it never saves your chat.

Phone, Chromebook, anything with a browser. No app. No login with personal info.

Rules that keep you safe



Staff is always in the room

Every meeting. Every time. No exceptions.



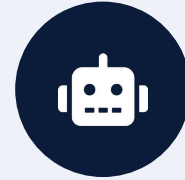
No individual leaderboards

Crew names and school only. You are never ranked by name.



Your scores are private

Only you, your family, and League staff see them.



Badge Coach never saves chats

Ask anything. It forgets when you close the tab.



Never share passwords or personal info online

Not in the Coach, not in the Daily Challenge, not anywhere. The platform never asks for it.

Today's mission

1

Take the Find Your Zone quiz

firstbadge.org/join. Two minutes. See where you'd start.

2

Send the sign-up email

The quiz ends with one tap. That puts you on the roster.

3

Take the permission slip home

A parent or guardian signs it. Bring it back by Tuesday.

4

Crew draft: Tuesday, Oct 13

Room 105, 2:30 PM. Crews lock that day. Bring a friend.



Scan to start

firstbadge.org/join

Show up Monday.

Room 105 • 2:30 PM

firstbadge.org



Monday, Oct 12. Then Tuesday for the crew draft.